# Developing Applications for Cisco Webex and Webex Devices (DEVWBX)

Cisco 300-920

**Version Demo** 

**Total Demo Questions: 10** 

**Total Premium Questions: 60** 

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### **Topic Break Down**

Торіс	No. of Questions
Topic 1, Webex API Foundation	13
Topic 2, Meetings	13
Topic 3, Devices	12
Topic 4, Messaging	8
Topic 5, Embedding Webex	9
Topic 6, Administration and Compliance	5
Total	60

#### **QUESTION NO: 1 - (DRAG DROP)**

#### DRAG DROP

Drag and drop the components to create the authentication header used for the Webex Teams API. Not all options are used.

#### Select and Place:

admin:Password123451	Authorization	an march
Token	Bearer	
BH782kjh-2jkhmnb3rlkj3lkjnm3klj3	Authentication	
Basic		

#### ANSWER:

Authorization	Bearer	Token
admin:Password123451	Authorization	Sun Segure
Token	Bearer	
BH782kjh-2jkhmnb3rlkj3lkjnm3klj3	Authentication	
Basic		

#### Explanation:

Reference: https://developer.webex.com/docs/guest-issuer

#### **QUESTION NO: 2**

Which two filters are valid for limiting a webhook? (Choose two.)

- A. roomId=
- B. personId!=
- C. spaceld=
- D. personId=\$spaceId=
- E. personId=\$roomId=

#### ANSWER: A B

#### **Explanation:**

Reference: https://developer.webex.com/docs/api/guides/webhooks

#### **QUESTION NO: 3**

With CE 9.8 and above, which two statements are correct when an application is sending and receiving data over a connection established with an xAPI interface? (Choose two.)

- A. All Serial, SSH, and WebSockets can be used to send and receive data.
- B. HttpClient can be used to send requests but not receive responses.
- C. HttpFeedback is the only option to receive data.
- D. The HttpClient command can be used to send requests and read responses over HTTP.
- E. WebSockets is the only option to send and receive data.

#### ANSWER: B D

#### **Explanation:**

Reference: https://www.cisco.com/c/dam/en/us/td/docs/telepresence/endpoint/ce98/sx-mx-dx-room-kit-boards-customization-guide-ce98.pdf

#### **QUESTION NO: 4**

Which two statements about incoming WebEx call notifications on iOS and Android applications are true? (Choose two.)

- A. When running in the background on Android, Firebase Cloud Messaging must use a notification message.
- B. When running in the background on Android, Firebase Cloud Messaging must use a data message.
- C. Webhooks are required with the iOS SDK only when the application is in the background.
- D. When running in the background on iOS, Application Push Notifications must be configured to be silent.

E. Webhooks are required in the foreground and background for iOS and Android applications.

#### ANSWER: B C

#### **Explanation:**

Reference:

https://github.com/webex/webex-android-sdk-example-push-notification-server/blob/master/README.md https://developer.webex.com/docs/sdks/ios

#### **QUESTION NO: 5**

Which user role implicitly has permission in the Events API to retrieve "message created" events from other users in the same organization?

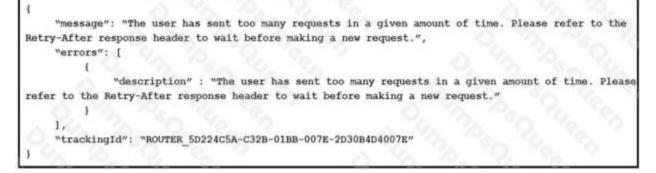
- A. Compliance Officer
- B. User and Device Administrator
- C. Full Administrator
- D. User Administrator

#### ANSWER: A

#### **Explanation:**

Reference: https://developer.webex.com/docs/api/guides/compliance

#### **QUESTION NO: 6**



Refer to the exhibit. What is the Webex Teams REST API HTTP response status code, based on this code snippet?

**A.** 401

**B.** 403

**C.** 429

**D**. 501

ANSWER: C
-----------

#### **Explanation:**

Reference: https://developer.webex.com/docs/api/v1/messages/get-message-details

**QUESTION NO: 7** 



Refer to the exhibit. When using the Webex Browser SDK to create calls and share screens, which two statements are valid given a 'webex' object such as displayed in the exhibit? (Choose two.)

- A. After a meeting is joined, it cannot be left programmatically until the host ends the meeting.
- B. The webex meetings.register() function must be invoked before attempting to join any meeting.
- C. The joinMeeting() function throws an error of type 'media stopped' if a media stream is stopped.
- **D.** Given a Webex meeting number the webex meetings join() function can be used to join the meeting.
- E. The mediaSettings for a joined meeting accepts boolean attributes to send and receive audio, video, and screen share.

#### ANSWER: A B

#### **Explanation:**

Reference: https://developer.webex.com/docs/sdks/browser

#### **QUESTION NO: 8 - (DRAG DROP)**

#### DRAG DROP

Drag and drop the methods from the left into the correct order of execution on the right to use webex-js-sdk in a browser to call and share the screen with another Webex user. Not all methods are used.

Select and Place:



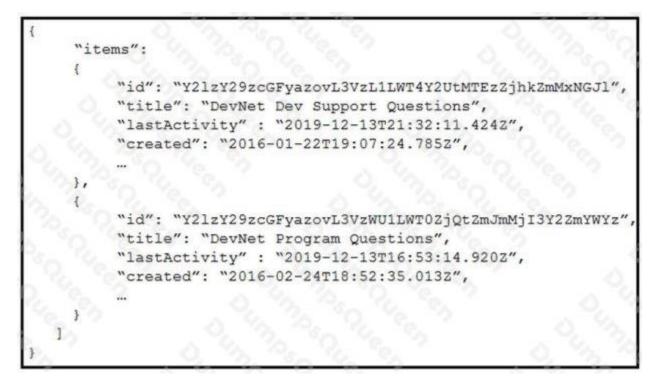
#### ANSWER:



#### Explanation:

Reference: https://github.com/webex/webex-js-sdk/blob/master/packages/node\_modules/%40webex/plugin-meetings/README.md (see start wireless share)

#### **QUESTION NO: 9**



Refer to the exhibit. Which Webex Teams REST API request has generated the response body in the exhibit?

- A. GET/v1/rooms?sortBy=lastactivity
- B. GET/v1/rooms?sortBy=created
- C. GET/v1/rooms?max=1
- D. GET/v1/spaces?orderBy=lastActivity

#### **ANSWER: C**

**Explanation:** 

Reference: https://developer.webex.com/docs/api/v1/rooms/list-rooms

#### **QUESTION NO: 10**

```
const jsxapi = require('jsxapi');
1
2
    const speaker = require('./speaker')
    const xapi = jsxapi.connect('ssh://10.131.202.230
3
         username: 'admin',
4
5
         password:
6
    1);
7
    let state = 0
    function toggle(state) {
8
         if (state === 0) {return
9
         else {return 0}
10
11
    xapi.on('ready', () \Rightarrow
12
       xapi.event
13
14
           on ( '_____
                                 (\mathbf{x})
                                   'panel 1')
15
               if (x.PanelId ====
                 state = toggle(state)
16
                if (state === 1) {
17
                   speaker.control({"on": true});
18
                  else {
19
                    speaker.control({"on": false})
20
21
22
23
         })
24
     );
```

Refer to the exhibit. An 'Action Button' with identifier 'panel\_1' is deployed to the Touch10 interface of a Room Series device. Which event must be inserted into line 14 to turn the music on/off in the conference room?

- A. UserInterface Extensions Event Pressed
- B. UserInterface Extensions Panel Clicked
- C. UserInterface Extensions Widget GetValue
- D. UserInterface Extensions Widget Action

#### **ANSWER: A**

#### **Explanation:**

Reference: https://www.cisco.com/c/dam/en/us/td/docs/telepresence/endpoint/ce81/sx-mx-in-room-control-guide-ce81.pdf